AELDARI - CRAFTWORLDS

COBRA [LEGENDS]

Battle Focus | Deadly Demise D6+2

M	T	SV	W	LD	OC	RW
14"	11	2+	24	6+	8	5+

415 PTS

Base —

1 KOMMANDO

—

2 BEWEGUNG

—

3 BESCHUSS

Bright Lance

R	A	BS	S	AP	D
36"	1	3+	12	-3	D6+2

VERWUNDET

2+	3+	4+	5+	6+
T1–6	T7–11	T12	T13–23	T24+

D-Impaler BLAST DEVASTATING WOUNDS

R	A	BS	S	AP	D
36"	D6+3	3+	16	-4	4

VERWUNDET

2+	3+	4+	5+	6+
T1–8	T9–15	T16	T17–31	T32+

Scatter Laser

R	A	BS	S	AP	D
36"	6	3+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Shuriken Cannon SUSTAINED HITS 1

R	A	BS	S	AP	D
24"	3	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

Starcannon

R	A	BS	S	AP	D
36"	2	3+	8	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

➤ Aeldari missile launcher - starshot

R	A	BS	S	AP	D
48"	1	3+	10	-2	D6

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

➤ Aeldari missile launcher - sunburst BLAST

R	A	BS	S	AP	D
48"	D6	3+	4	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

D-Rift

In your Shooting phase, just after selecting a target for this model's D-impaler, roll one D6 for the target unit and every other unit within 3" of that unit: on a 5+, the unit being rolled for is struck by a D-rift. After this model has finished making its attacks against that target unit this phase, each unit struck by a D-rift this phase suffers D3 mortal wounds.

4 ANGRIFF

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5 NAHKAMPF

Wraithbone Hull

R	A	WS	S	AP	D
Melee	6	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W11 · RW 2+ · 5++ · 24 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12–21	S11	S6–10	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
2+	**3+**	**4+**	**5+**	**5++**

Damaged: 1-8 Wounds Remaining

While this model has 1-8 wounds remaining, subtract 4 from its Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll

REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2…

Deadly Demise D6+2 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Cobra [Legends]

Ausrüstung: Bright Lance, D-Impaler, Scatter Laser, Shuriken Cannon, Starcannon, ➤ Aeldari missile launcher - starshot, ➤ Aeldari missile launcher - sunburst, Wraithbone Hull

KEYWORDS Vehicle, Titanic, Fly, Cobra, Aeldari · **FRAKTION** Asuryani